## Sprint Execution

Team of 3 developers: Alice, Bob, Charlie

- Alice is able to complete 4 story points per day
- Bob - 3 story points per day
- Charlie - 1 story point per day

Developers work 5 days a week and the length of a sprint is 1 week.

This is an extract from their product backlog:

| User stories | Tasks | Story Points | Dependencies |
| :---: | :---: | :---: | :---: |
| U1 | T1 | 5 |  |
| U1 | T2 | 3 |  |
| U1 | T3 | 8 |  |
| U1 | T4 | 11 | T3 |
| U2 | T5 | 5 | T5 |
| U2 | T6 | 7 |  |
| U3 | T7 | 8 |  |
| U3 | T8 | 1 |  |

The team had a plan for this sprint (see sprint plan), but unfortunately, things never go as plan!

- Task 2 was harder than expected. In the end it took 7 user story points to be completed.
- Bob called sick on Day 3 and worked only 1h on Day 4.
- Alice managed to finish task 4 by the end of day 4.


## Sprint Plan

|  | Task Points | Day 1 | Day 2 | Day 3 | Day 4 | Day 5 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| T1 | 5 | C:1 | $\mathrm{C}: 1$ | $\mathrm{C}: 1$ | C: 1 | C:1 |
| T2 | 3 | B:3 |  |  |  |  |
| T3 | 8 | A: 4 | A:4 |  |  |  |
| T4 | 11 |  |  | A:4 | A:4 | A:3 |
| T5 | 5 |  | B:3 | B:2 |  |  |
| T6 | 7 |  |  | B:1 | B:3 | B:3 |
| T7 | 8 |  |  |  |  |  |
| T8 | 1 |  |  |  |  | A: 1 |
| T9 | 6 |  |  |  |  |  |

## Sprint execution report

|  | Task Points | Day 1 | Day 2 | Day 3 | Day 4 | Day 5 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| T1 | 5 |  |  |  |  |  |
| T2 | 3 |  |  |  |  |  |
| T3 | 8 |  |  |  |  |  |
| T4 | 11 |  |  |  |  |  |
| T5 | 5 |  |  |  |  |  |
| T6 | 7 |  |  |  |  |  |
| T7 | 8 |  |  |  |  |  |
| T8 | 1 |  |  |  |  |  |
| T9 | 6 |  |  |  |  |  |

## Burndown Chart

For convenience here, the burndown chart is given as a table. However, you should always provide an actual chart.

| Days | $\mathbf{0}$ | $\mathbf{1}$ | $\mathbf{2}$ | $\mathbf{3}$ | $\mathbf{4}$ | $\mathbf{5}$ |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Provisional <br> story points left <br> to burn | 40 | 37 | 29 | 24 | 24 | 0 |
| Actual <br> story points left <br> to burn | 40 |  |  |  |  |  |

